

Teton Ogre Adventure Race

2024 9hr Racer Update #1

04.15.2024

Hello 2024 9-hour Ogres!

We are super excited that year TEN of the Teton Ogre is just around the corner. Thank you for signing up for what's going to be an incredible adventure in just under *two* months!

As race weekend approaches, we will be sending out several racer updates, each with very important information crucial to your race planning. Please check in with your teammates and make sure they are all getting these emails. Much of this information can be found on our website, specifically on our [Race Details page](#) and our [Gear List page](#), both of which we update periodically so please check them often. Below are tons of important details—we know it's a lot, but **please read through everything carefully!**

WAIVERS

ALL PARTICIPANTS must sign [this online waiver](#) BEFORE check in. Please do so as soon as possible (like how about right NOW?) so that we won't have to bug you again later.

SCHEDULE (subject to change)

Saturday, June 8th, LOCATION TBA (somewhere in/around Swan Valley, Idaho)

6:45-7:30am: check-in, team pictures, and map pick-up

7:45am: pre-race meeting

8:30am sharp: race start

5:30am: finish cut-off time. Awards and post-race celebration to follow.

GEAR

Please go through the [Gear List page](#) carefully, and note that there is mandatory individual and team gear, as well as recommended gear (some of which is *highly* recommended). Mandatory gear is the bare minimum of what you should consider packing. We will be doing random great checks this year, so please make sure you have everything with you. It's required for a reason.

WEATHER

Early June in the Teton Region means we could get anything in terms of weather! We're talking SUN, SNOW (yes SNOW), RAIN, THUNDERSTORMS, WIND, HIGH TEMPS, LOW TEMPS, etc... Please plan for any scenario and keep in mind that weather will most likely play a big role in your adventure! Teams who are prepared for anything will have the best experience.

We will keep you informed on course conditions if we feel there is anything additional you need to know regarding safety or additional gear recommendations.

TRANSITION AREA

Unlike last year, we *will* have a transition area in this year's race. Plan to bring a bin or bag (one per racer) to keep your TA gear contained.

TEAM REGISTRATION/TEAM CHANGES

There are still quite a few teams with teammates who still need to register. Please make sure all your teammates know they need to sign up individually by May 26th.

It's super helpful if we know of any team changes or cancellations as early as possible. So, if you have any changes or even if you just anticipate a change, we'd love it if you could please let us know ASAP. :)

VOLUNTEERS

We are still in search of volunteers! If you have any friends or family who might be interested in helping out, please have them contact us.

LODGING and AMENITIES

This year's race will be based out of Swan Valley, Idaho. There is a small grocery store, a few restaurants, and other shops in town, but don't expect too many options. :) The town of Victor, Idaho, is not too far as well, if you prefer (a few) more amenities, or Idaho Falls is the nearest "big" city.

There are many lodging and camping options in the area, including plenty of free dispersed camping near the race start. We will send more information about the free camping option in a future update, however if you choose to book a hotel or reserve a site at an established campground, make your reservations early and plan to stay near or in the town of either Palisades, Irwin, or Swan Valley, Idaho.

OUT THERE USA BACKPACKS

One of our long-term sponsors, Out There USA, is once again offering a great discount to OGRE racers. Use code: **TetonOGre25** for 25% off any new Out There USA backpacks, designed by a world champion adventure racer, specifically for adventure racing!

Please keep an eye on your inbox and on the website for future updates! In the meantime, feel free to ask questions anytime.

We can't wait to see you all in June,

Abby, Jason, and Aesa